# Liquid UI: Using pushbutton to Change the Directory

In this example, pushbuttons are used to change the current directory. This means the location of where the LiquidUI will look for the scripts will change when the button is clicked. This is useful for testing and even is used when implementing if the user wants to keep the scripts separate based on scenarios.

User Interface

Log in to SAP. Three buttons are displayed for the user, each changing the directory to another folder with another script inside it.
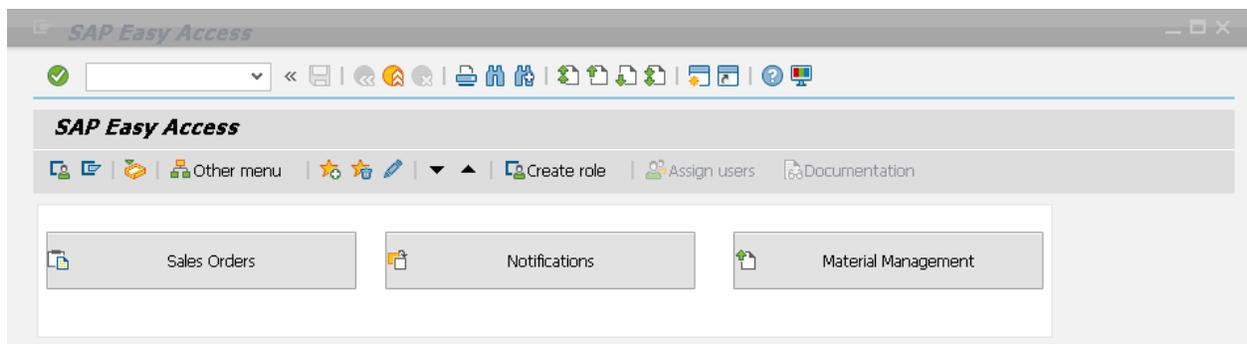
When "Sales Orders" is clicked:
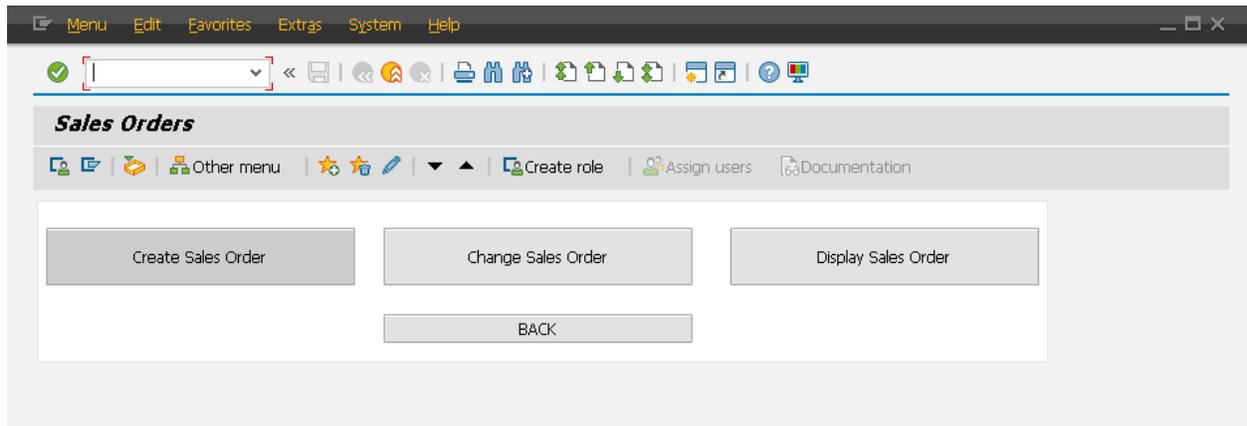
When "Notifications" is clicked:
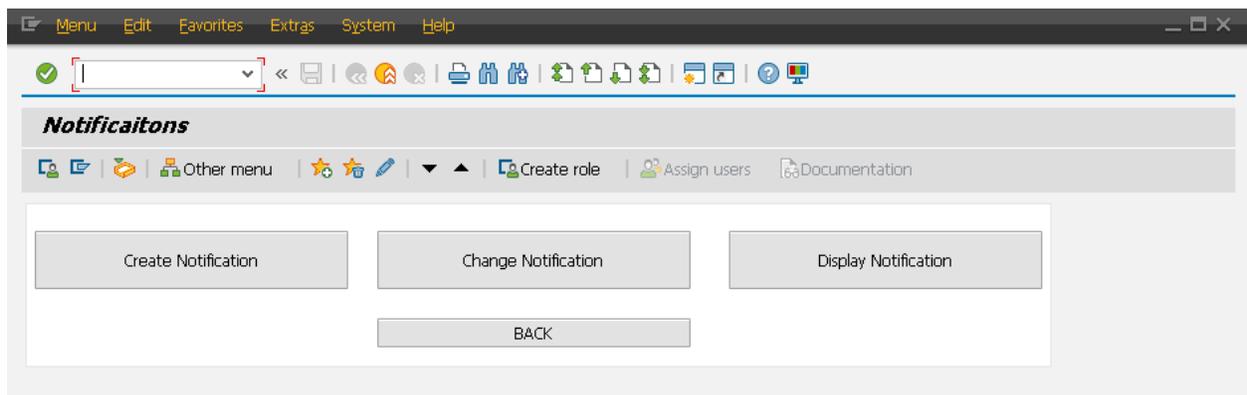
When "Material Management" is clicked:
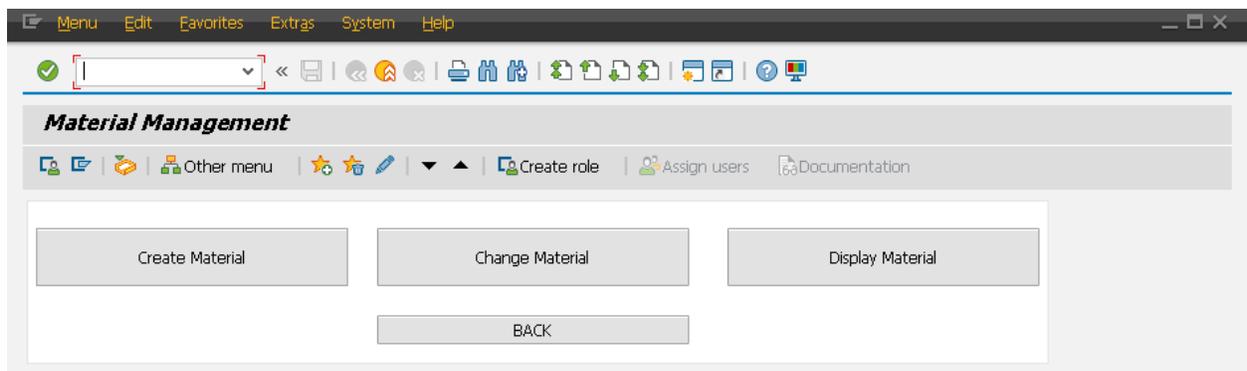
The structure of the directory is shown below:

C:\GuiXT\Tutorials\Forum

Screen Script

Materials Folder

SalesOrder Folder

Notifications Folder

Screen Script

Screen Script
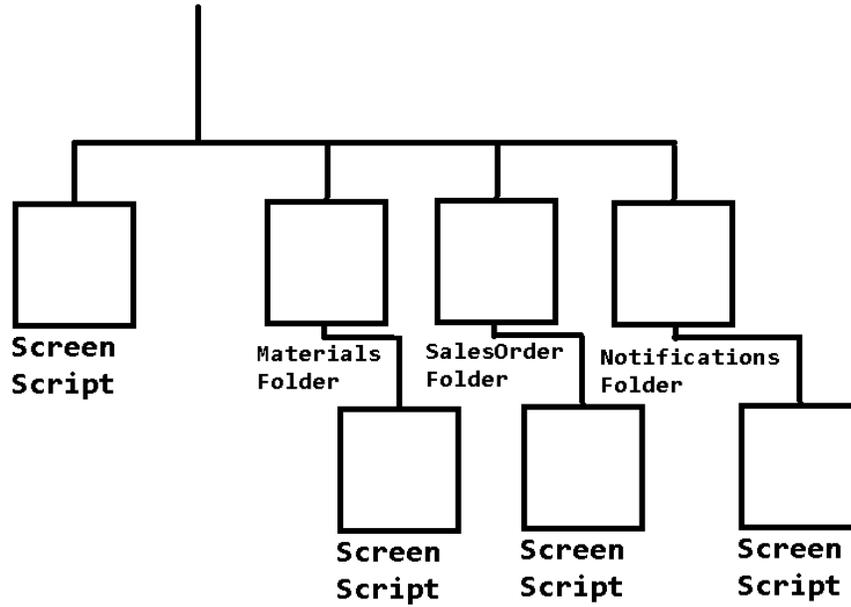
Screen Script

Liquid UI Code [Script]

C:\GuiXT\Tutorials\Forum\
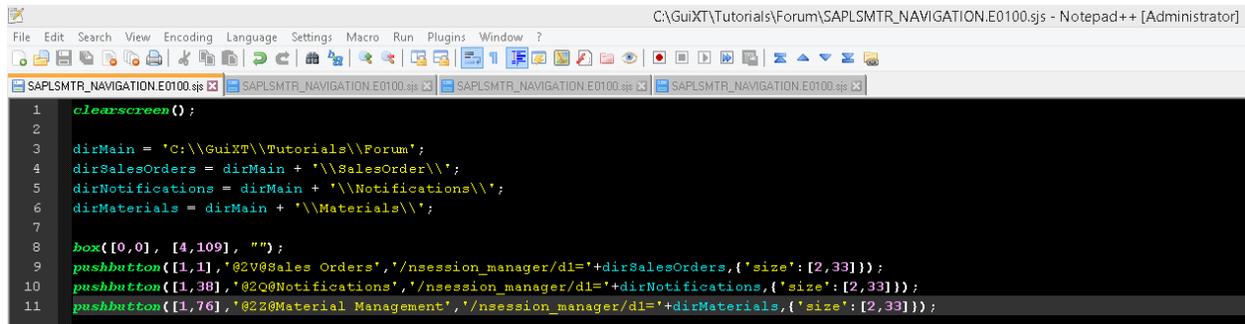

```
clearscreen();

dirMain = 'C:\\GuiXT\\Tutorials\\Forum';
dirSalesOrders = dirMain + '\\SalesOrder\\';
dirNotifications = dirMain + '\\Notifications\\';
dirMaterials = dirMain + '\\Materials\\';

box([0,0], [4,109], "");
pushbutton([1,1],'@2V@Sales Orders','/nsession_manager/d1='+dirSalesOrders,{'size':[2,33]});
pushbutton([1,38],'@2Q@Notifications','/nsession_manager/d1='+dirNotifications,{'size':[2,33]});
pushbutton([1,76],'@2Z@Material Management','/nsession_manager/d1='+dirMaterials,{'size':[2,33]});
```

C:\GuiXT\Tutorials\Forum\Materials
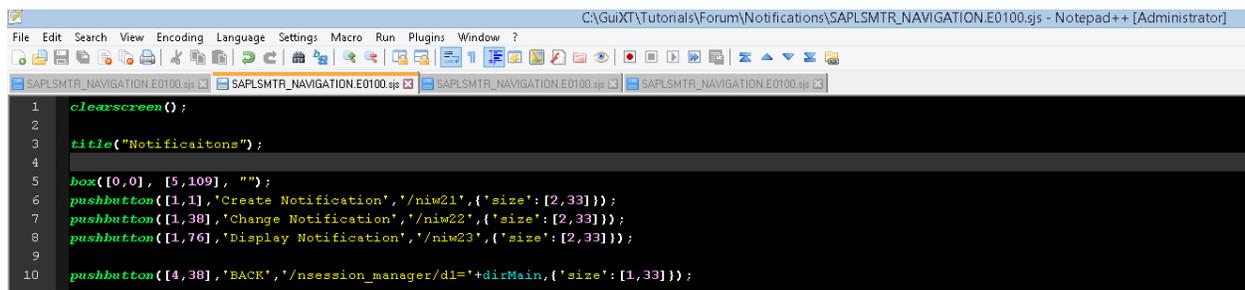

```
clearscreen();

title("Notificaitons");

box([0,0], [5,109], "");
pushbutton([1,1],'Create Notification','/niw21',{'size':[2,33]});
pushbutton([1,38],'Change Notification','/niw22',{'size':[2,33]});
pushbutton([1,76],'Display Notification','/niw23',{'size':[2,33]});

pushbutton([4,38],'BACK','/nsession_manager/d1='+dirMain,{'size':[1,33]});
```

C:\GuiXT\Tutorials\Forum\SalesOrder
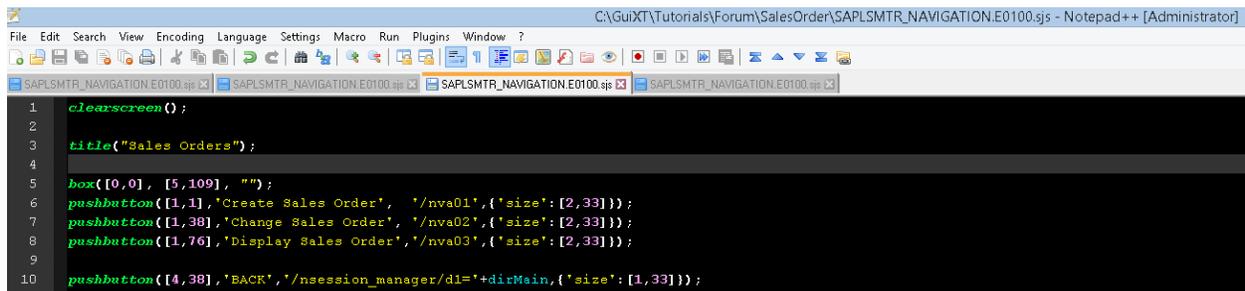

```
clearscreen();

title("Sales Orders");

box([0,0], [5,109], "");
pushbutton([1,1],'Create Sales Order',  '/nva01',{'size':[2,33]});
pushbutton([1,38],'Change Sales Order','/nva02',{'size':[2,33]});
pushbutton([1,76],'Display Sales Order','/nva03',{'size':[2,33]});

pushbutton([4,38],'BACK','/nsession_manager/d1='+dirMain,{'size':[1,33]});
```

C:\GuiXT\Tutorials\Forum\Notifications
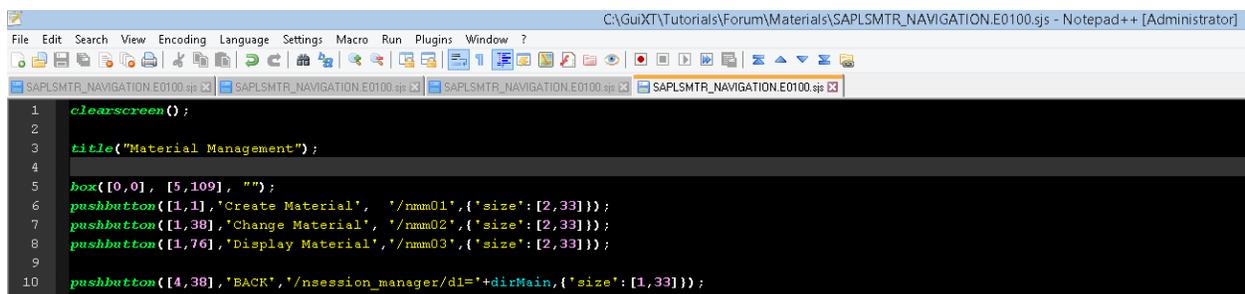

```
clearscreen();

title("Material Management");

box([0,0], [5,109], "");
pushbutton([1,1],'Create Material',  '/nmm01',{'size':[2,33]});
pushbutton([1,38],'Change Material','/nmm02',{'size':[2,33]});
pushbutton([1,76],'Display Material','/nmm03',{'size':[2,33]});

pushbutton([4,38],'BACK','/nsession_manager/d1='+dirMain,{'size':[1,33]});
```